

Διαχείριση Δικτύων Βασισμένων στο Λογισμικό 2025 (DIT306)

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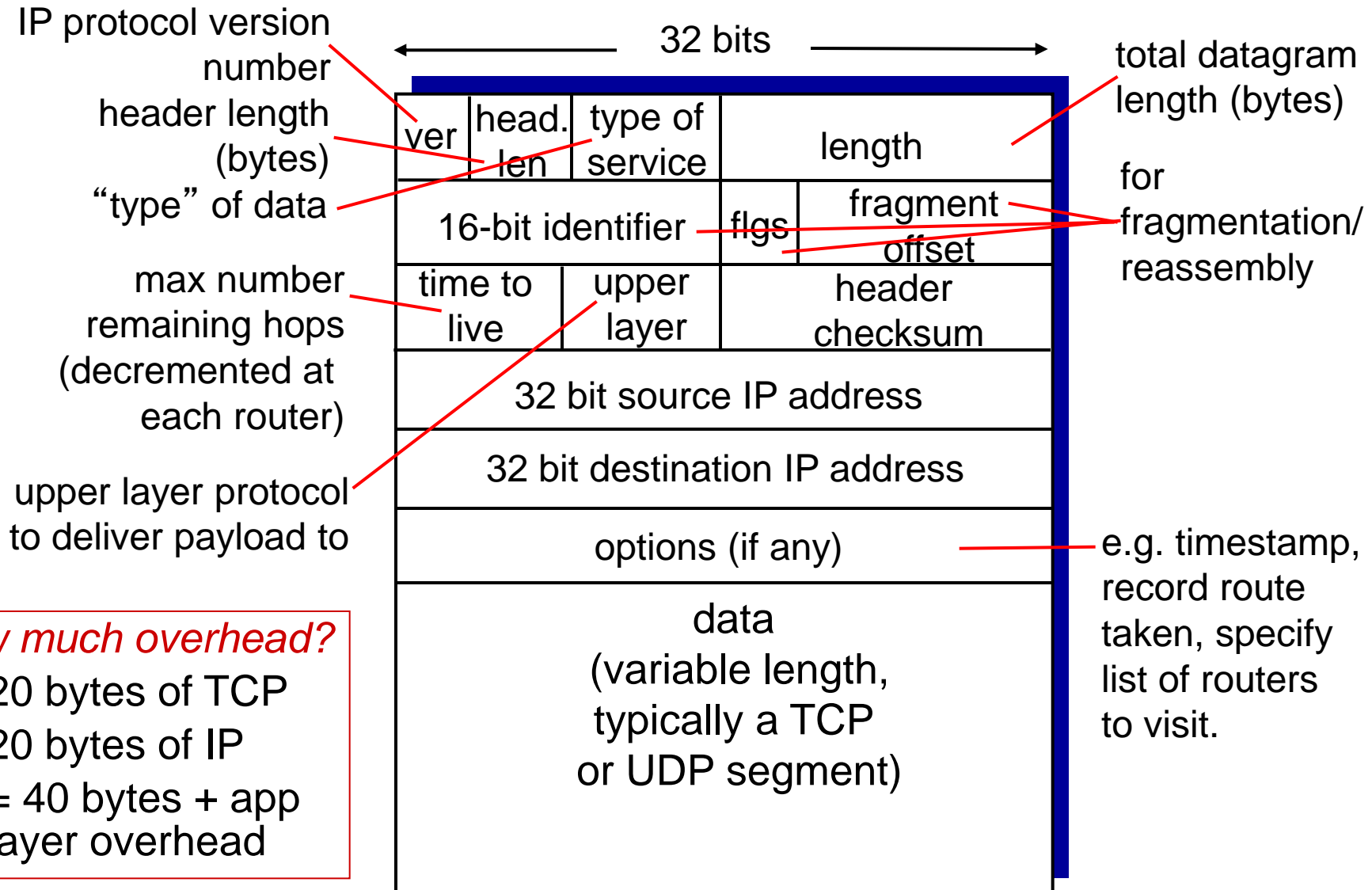
27/3/2025

Chapter 4

Network Layer:

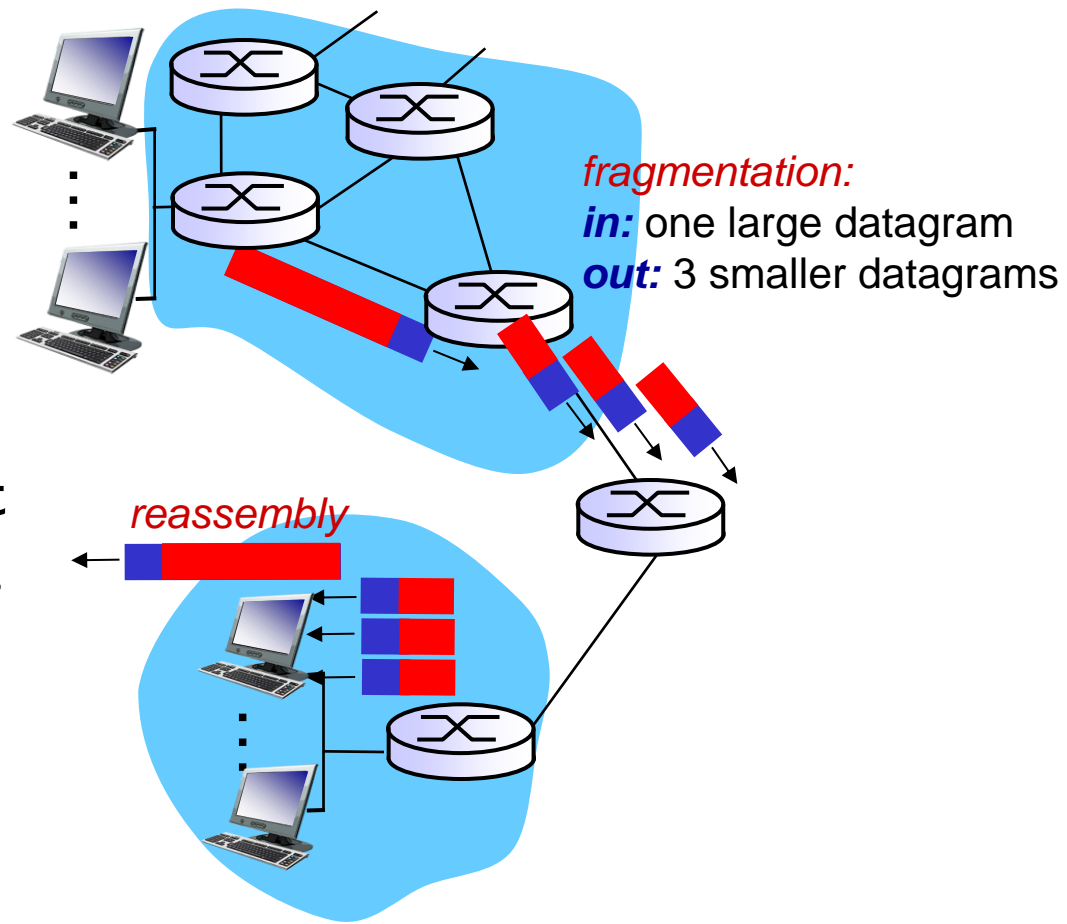
The Data Plane

IP datagram format



IP fragmentation, reassembly

- network links have MTU (max.transfer size) - largest possible link-level frame
 - different link types, different MTUs
- large IP datagram divided (“fragmented”) within net
 - one datagram becomes several datagrams
 - “reassembled” only at final destination
 - IP header bits used to identify, order related fragments



IP fragmentation, reassembly

example:

- ❖ 4000 byte datagram
- ❖ MTU = 1500 bytes

| | length | ID | fragflag | offset | |
|--|--------|----|----------|--------|--|
| | =4000 | =x | =0 | =0 | |

*one large datagram becomes
several smaller datagrams*

1480 bytes in
data field

offset =
 $1480/8$

| | length | ID | fragflag | offset | |
|--|--------|----|----------|--------|--|
| | =1500 | =x | =1 | =0 | |

| | length | ID | fragflag | offset | |
|--|--------|----|----------|--------|--|
| | =1500 | =x | =1 | =185 | |

| | length | ID | fragflag | offset | |
|--|--------|----|----------|--------|--|
| | =1040 | =x | =0 | =370 | |

DHCP: Dynamic Host Configuration Protocol

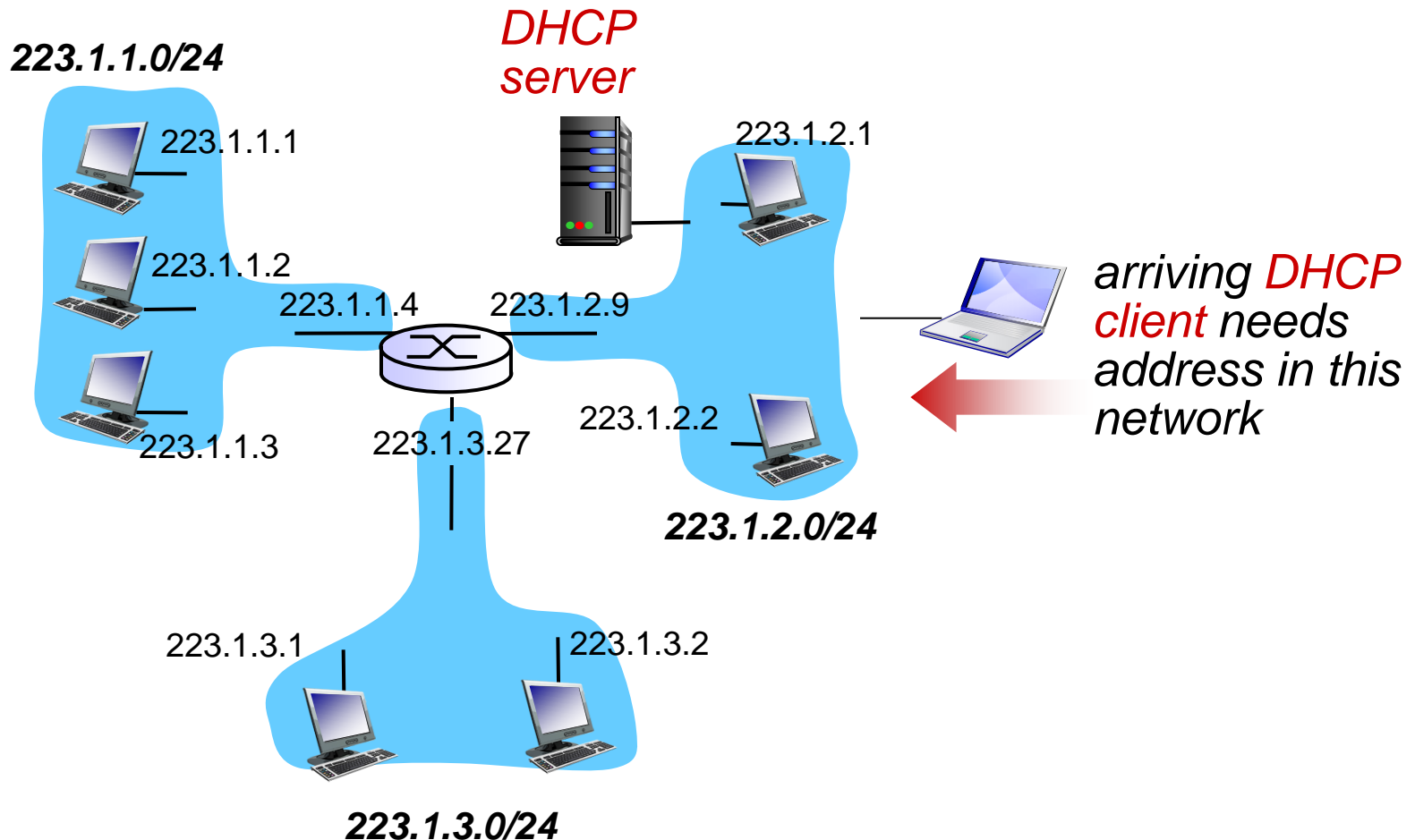
goal: allow host to *dynamically* obtain its IP address from network server when it joins network

- can renew its lease on address in use
- allows reuse of addresses (only hold address while connected/“on”)
- support for mobile users who want to join network (more shortly)

DHCP overview:

- host broadcasts “**DHCP discover**” msg [optional]
- DHCP server responds with “**DHCP offer**” msg [optional]
- host requests IP address: “**DHCP request**” msg
- DHCP server sends address: “**DHCP ack**” msg

DHCP client-server scenario



DHCP client-server scenario

DHCP server: 223.1.2.5

DHCP discover

arriving
client



Broadcast: is there a
DHCP server out there?

DHCP offer

Broadcast: I'm a DHCP
server! Here's an IP
address you can use

DHCP request

Broadcast: OK. I'll take
that IP address!

DHCP ACK

Broadcast: OK. You've
got that IP address!

DHCP client-server scenario

DHCP server: 223.1.2.5

DHCP discover

src : 0.0.0.0, 68
dest.: 255.255.255.255, 67
yiaddr: 0.0.0.0
transaction ID: 654

arriving
client



DHCP offer

src: 223.1.2.5, 67
dest: 255.255.255.255, 68
yiaddr: 223.1.2.4
transaction ID: 654
lifetime: 3600 secs

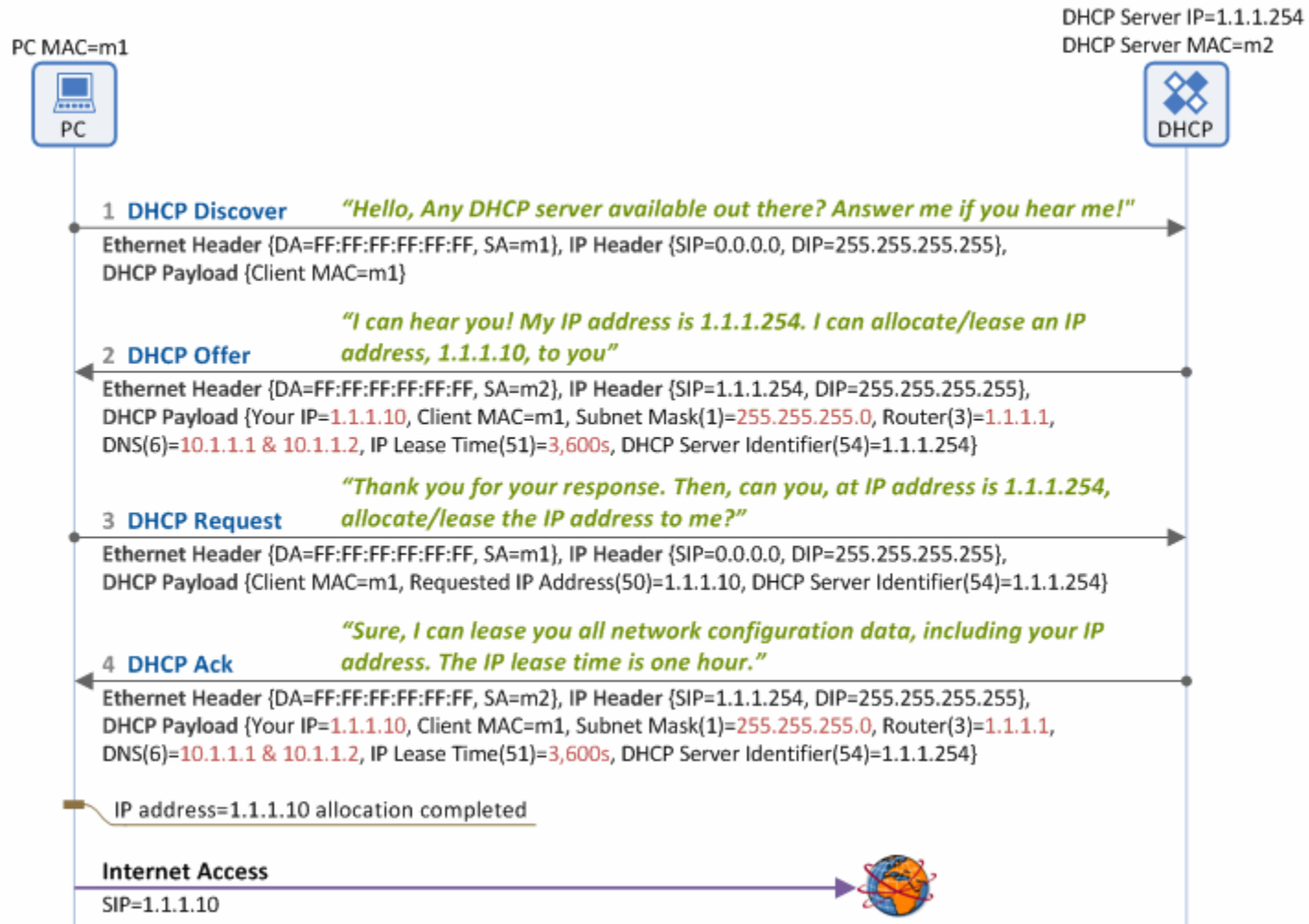
DHCP request

src: 0.0.0.0, 68
dest.: 255.255.255.255, 67
yiaddr: 223.1.2.4
transaction ID: 655
lifetime: 3600 secs

DHCP ACK

src: 223.1.2.5, 67
dest: 255.255.255.255, 68
yiaddr: 223.1.2.4
transaction ID: 655
lifetime: 3600 secs

DHCP client-server scenario



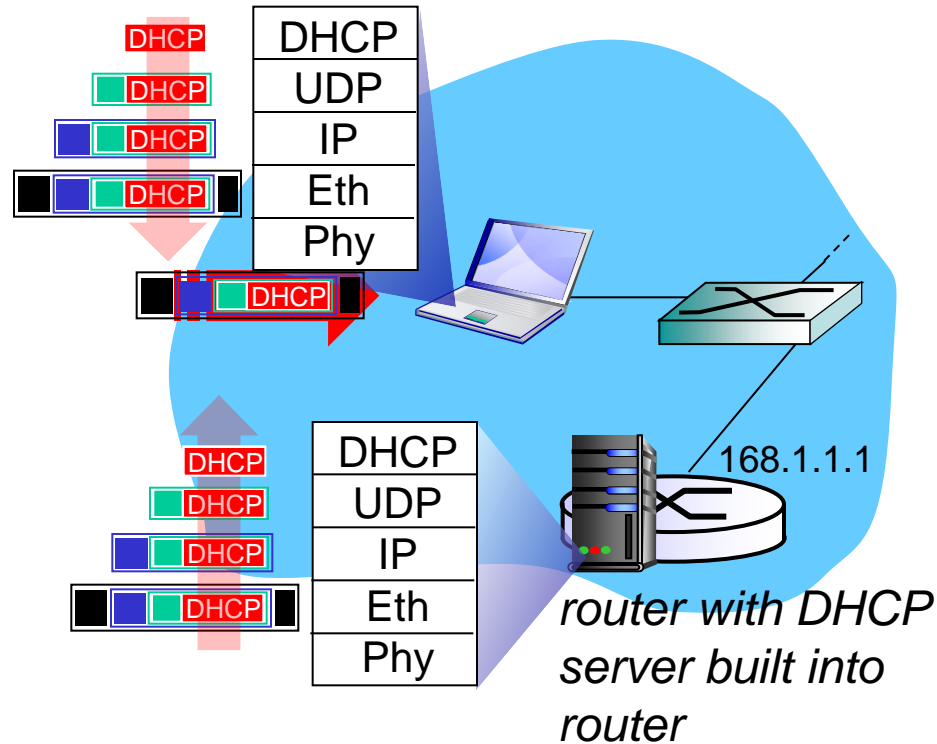
Source: <https://www.netmanias.com/en/post/techdocs/5998/dhcp-network-protocol/understanding-the-basic-operations-of-dhcp#:~:text=When%20a%20DHCP%20server%20receives,client%20that%20it%20is%20available.>

DHCP: more than IP addresses

DHCP can return more than just allocated IP address on subnet:

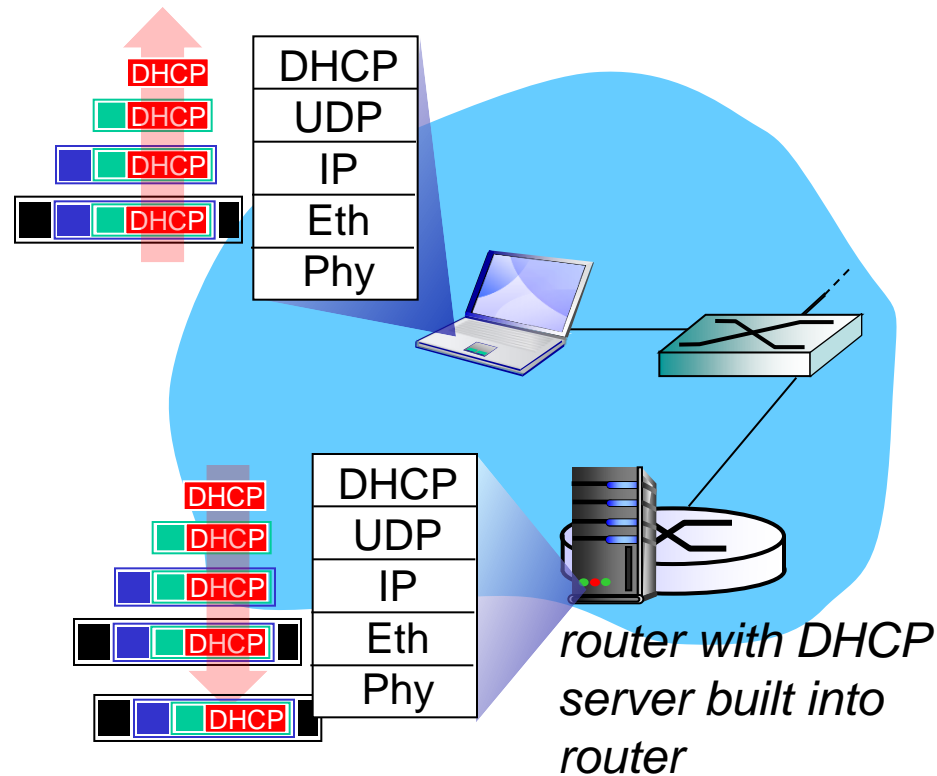
- address of first-hop router for client
- name and IP address of DNS server
- network mask (indicating network versus host portion of address)

DHCP: example



- connecting laptop needs its IP address, addr of first-hop router, addr of DNS server: use DHCP
- DHCP request encapsulated in UDP, encapsulated in IP, encapsulated in 802.1 Ethernet
- Ethernet frame broadcast (dest: FFFFFFFF) on LAN, received at router running DHCP server
- Ethernet demuxed to IP demuxed UDP demuxed to DHCP

DHCP: example



- DHCP server formulates DHCP ACK containing client's IP address, IP address of first-hop router for client, name & IP address of DNS server
- encapsulation of DHCP server, frame forwarded to client, demuxing up to DHCP at client
- client now knows its IP address, name and IP address of DNS server, IP address of its first-hop router